Acquisition



Learning through acquisition is what learners are doing when they are listening to a lecture or podcast, reading from books or websites, and watching demos or videos





Acquisition

Conventional method	9	\rightarrow \leftarrow or \leftarrow \rightarrow	Digital technology	Θ	$\rightarrow \leftarrow$ or $\leftarrow \rightarrow$
 reading books, papers listening to teacher presentations faceto-face, lectures watching demonstrations, master classes 			reading multimedia, websites, digital documents and resources listening to podcasts, webcasts watching animations, videos		

Collaboration



Learning through collaboration embraces mainly discussion, practice, and production. Building on investigations and acquisition it is about taking part in the process of knowledge building itself





Collaboration

Conventional method	9	\rightarrow cor \leftarrow \rightarrow	Digital technology	9	\rightarrow \leftarrow or \leftarrow \rightarrow
small group project			small group projects using online forums,		
discussing others'			wikis, chat rooms, etc.		
outputs			discussing others'		
building joint output			outputs building a joint digital		
			output		

Discussion



Learning through discussion requires the learner to articulate their ideas and questions, and to challenge and respond to the ideas and questions from the teacher, and/or from their peers





Discussion

Conventional method	Θ	\rightarrow \leftarrow or \leftarrow \rightarrow	Digital technology	Θ	$\rightarrow \leftarrow$ or $\leftarrow \rightarrow$
☐ tutorials			online tutorials		
seminars			seminars		
discussion groups			email discussions		
class discussions			discussion groups		
			discussion forums		
			web-conferencing		
			tools		

Investigation



Learning through investigation guides the learner to explore, compare and critique the texts, documents and resources that reflect the concepts and ideas being taught





Investigation

Conventional method	9	\rightarrow \leftarrow or \leftarrow \rightarrow	Digital technology	9	\rightarrow \leftarrow or \leftarrow \rightarrow
using text-based study guides			using online advice and guidance		
analysing the ideasand informationin a range of			analysing the ideas and information in a range of digital resources		
materials and resources			using digital tools to collect and analyse		
using conventional			data		
methods to collect and analyse data			comparing digital texts		
comparing texts			using digital tools for searching and		
searching and			evaluating information		
evaluating			and ideas		
information and ideas					

Practice



Learning through practice enables the learner to adapt their actions to the task goal, and use the feedback to improve their next action. Feedback may come from selfreflection, from peers, from the teacher, or from the activity itself, if it shows them how to improve the result of their action in relation to the goal





Practice

Conventional method	Θ	$\rightarrow \leftarrow$ or $\leftarrow \rightarrow$	Digital technology	Θ	$\rightarrow \leftarrow$ or $\leftarrow \rightarrow$
practising exercises			using models		
doing practice-based projects			simulationsmicroworlds		
labs			virtual labs and field		
☐ field trips			trips		
face-to-face role- play activities			online role play activities		

Production



Learning through production is the way the teacher motivates the learner to consolidate what they have learned by articulating their current conceptual understanding and how they used it in practice





Production

Conventional method	Θ	\rightarrow \leftarrow or \leftarrow \rightarrow	Digital technology	Θ	\rightarrow \leftarrow or \leftarrow \rightarrow
producing articulations using: statements essays reports accounts designs performances artefacts animations models videos			 producing and storing digital documents representations of designs performances, artefacts animations models resources slideshows photos videos blogs e-portfolios. 		